

Using Machine Learning in Trace-driven Energy-Aware Simulations of High-Throughput Computing Systems

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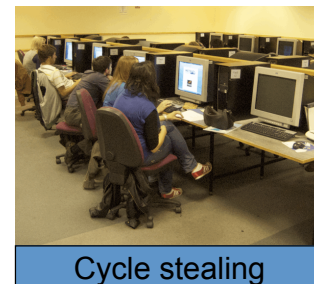
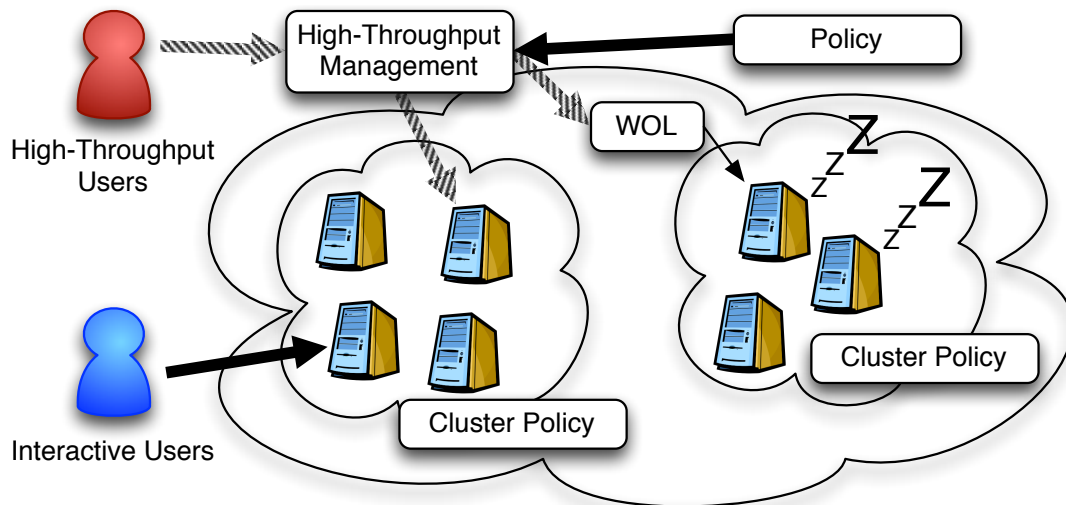
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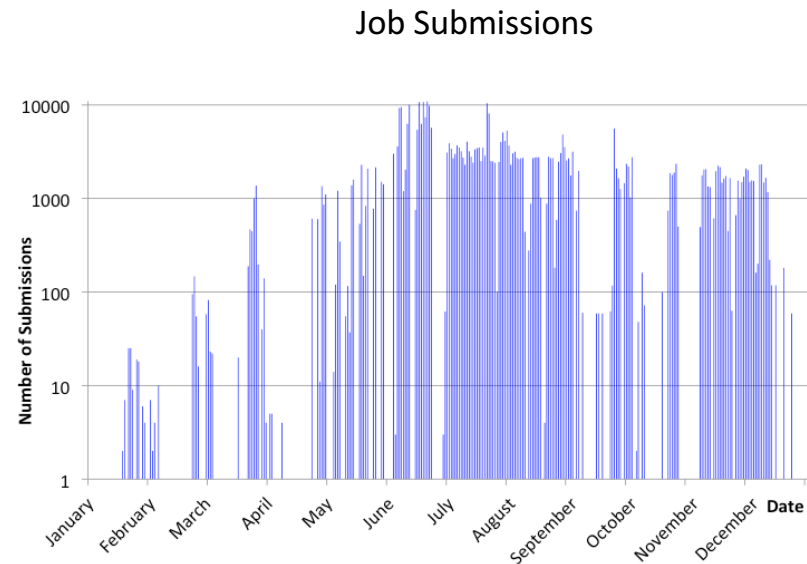
Opportunistic High-throughput cluster

- Using collections of distributed workstations and/or dedicated clusters as a distributed high-throughput computing (HTC) facility
 - manages both resources (machines) and requests (jobs)
 - Often used to exploit existing computing facilities
 - Resilient architecture
 - If a job fails to complete on one resource it will be reallocated to a different resource



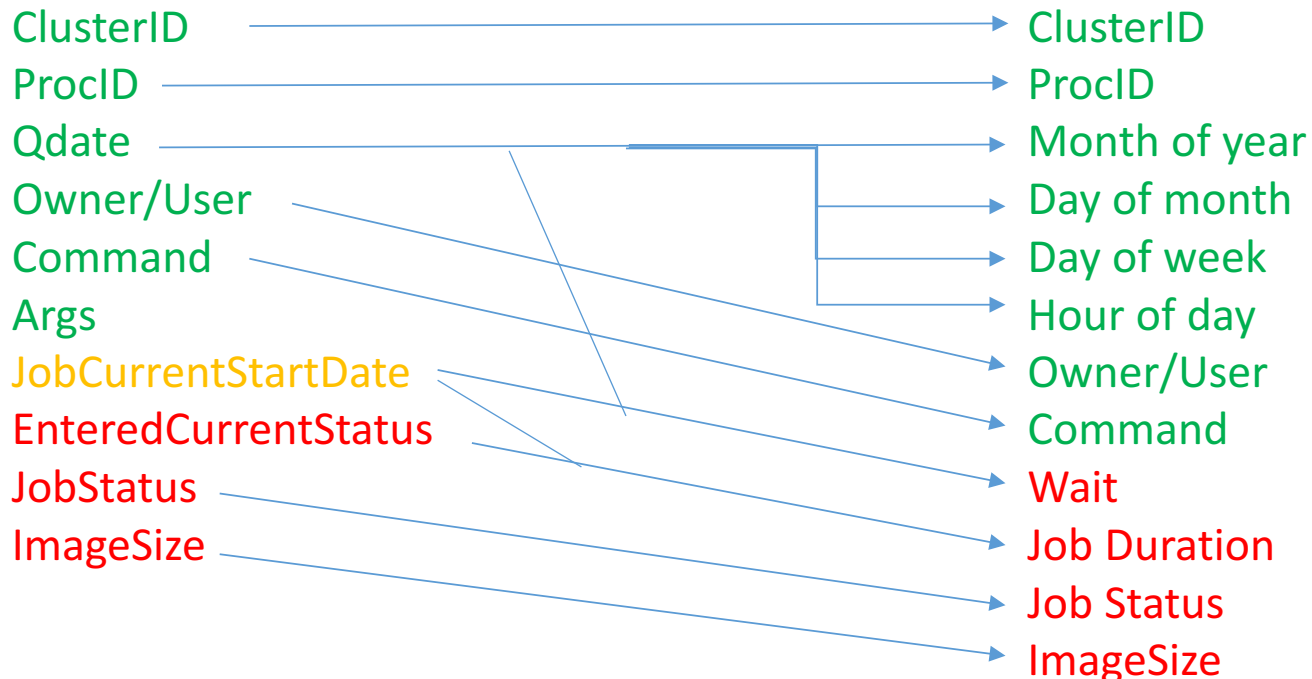
Motivation

- The trace logs contain lots of data → knowledge
 - Can we extract this to do better prediction of system
 - Without looking at data in the future
- Which are 'good' jobs and which are 'bad'
- How long will the job take to run?
- How much memory will it need?
- Which jobs are not running as expected?



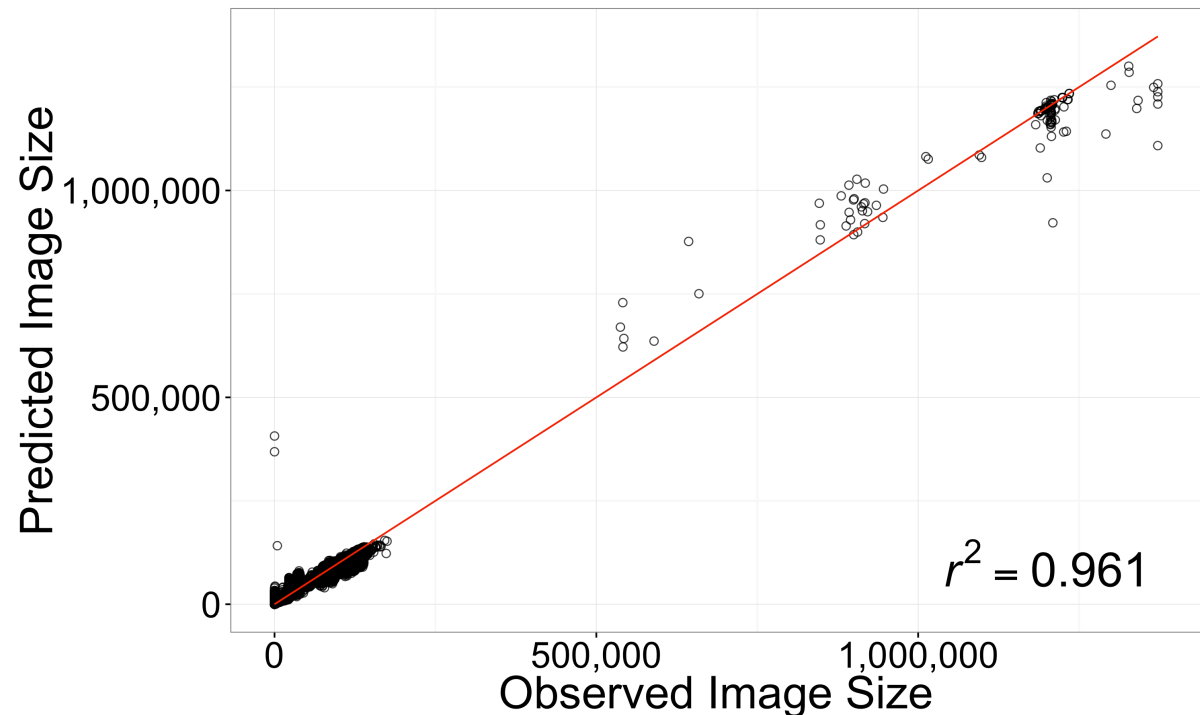
Trace Data

- Trace log contains:
 - Data we know at time of submission
 - Data we know while the job is running
 - Data we only know when job has finished
- Seek to predict job characteristics before known



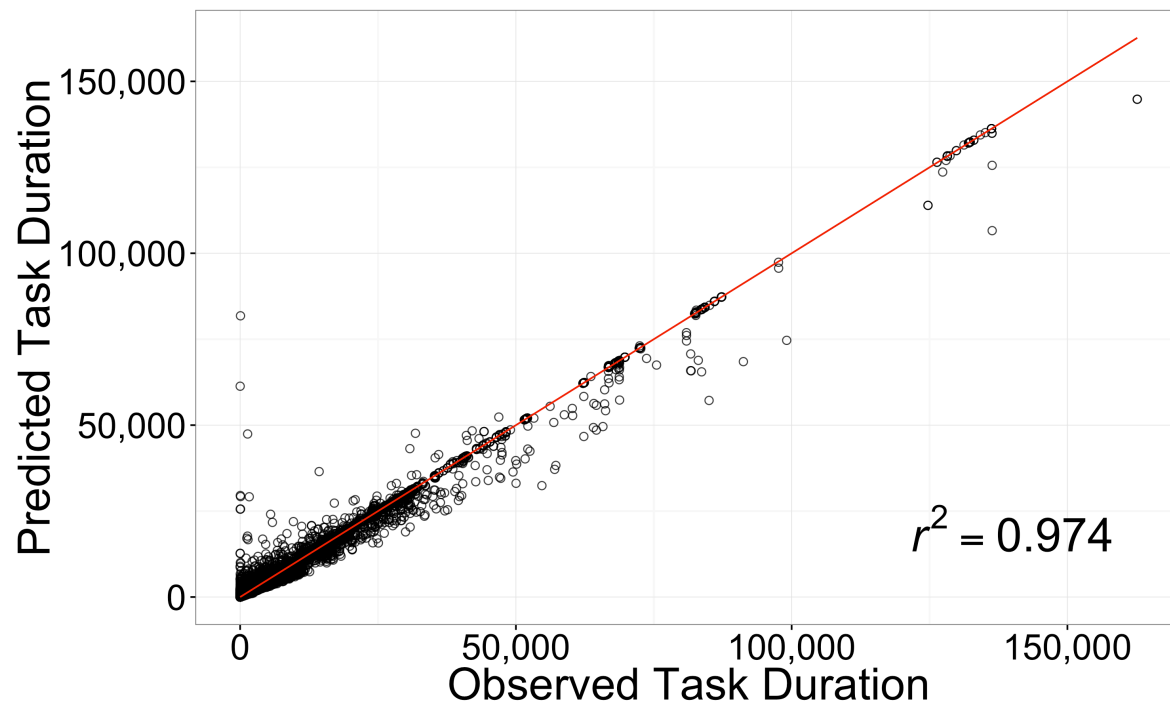
Prediction of Image size

- Using a Random Forrest Regression approach
- Used to better select the resource to deploy to
- High confidence in prediction



Prediction of task Duration

- Using a Random Forrest Regression approach
- Used to better select the resource to deploy to
- High confidence in prediction
- Use to help understand if job is running as expected

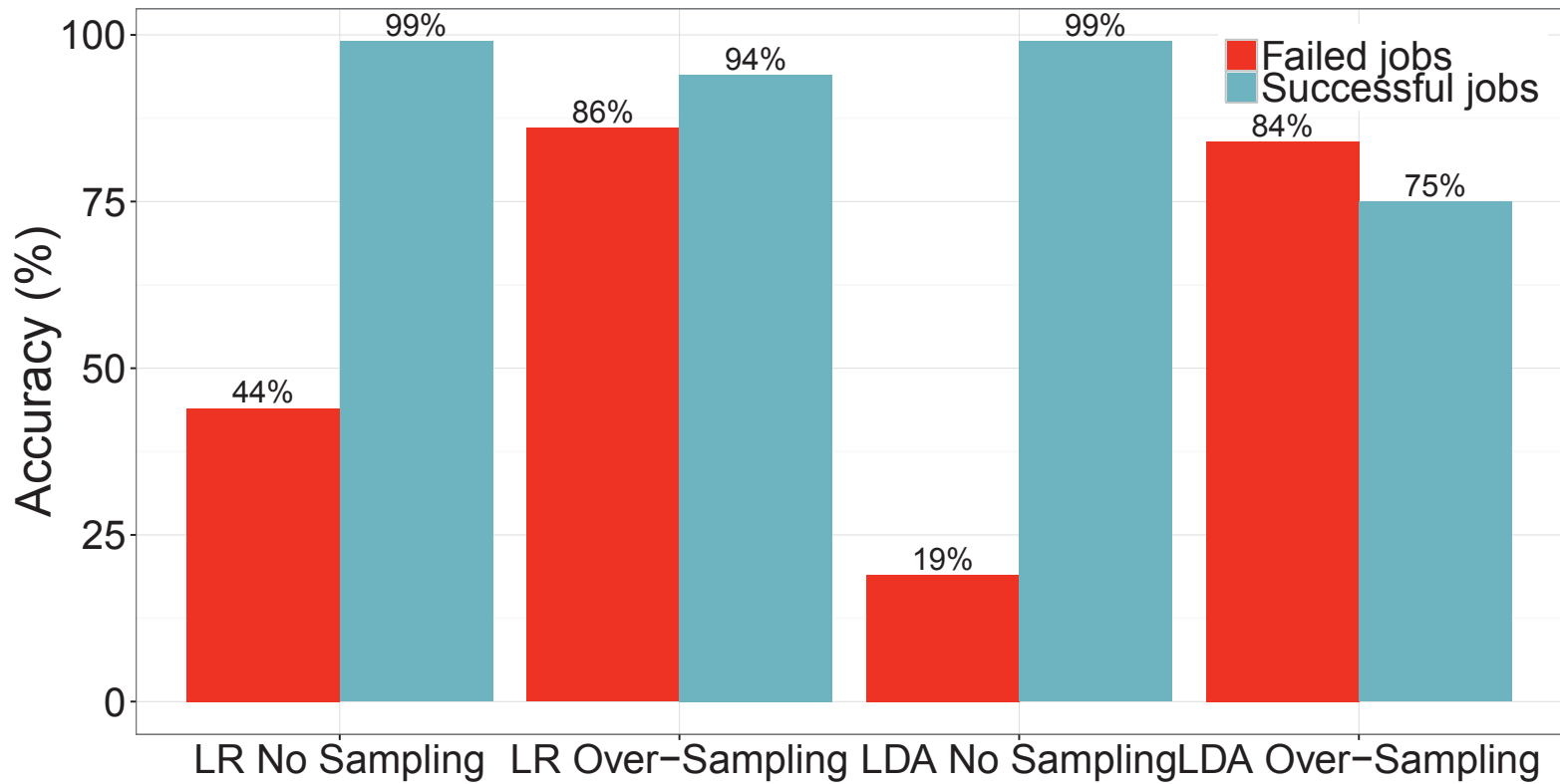


Prediction – is job ‘good’

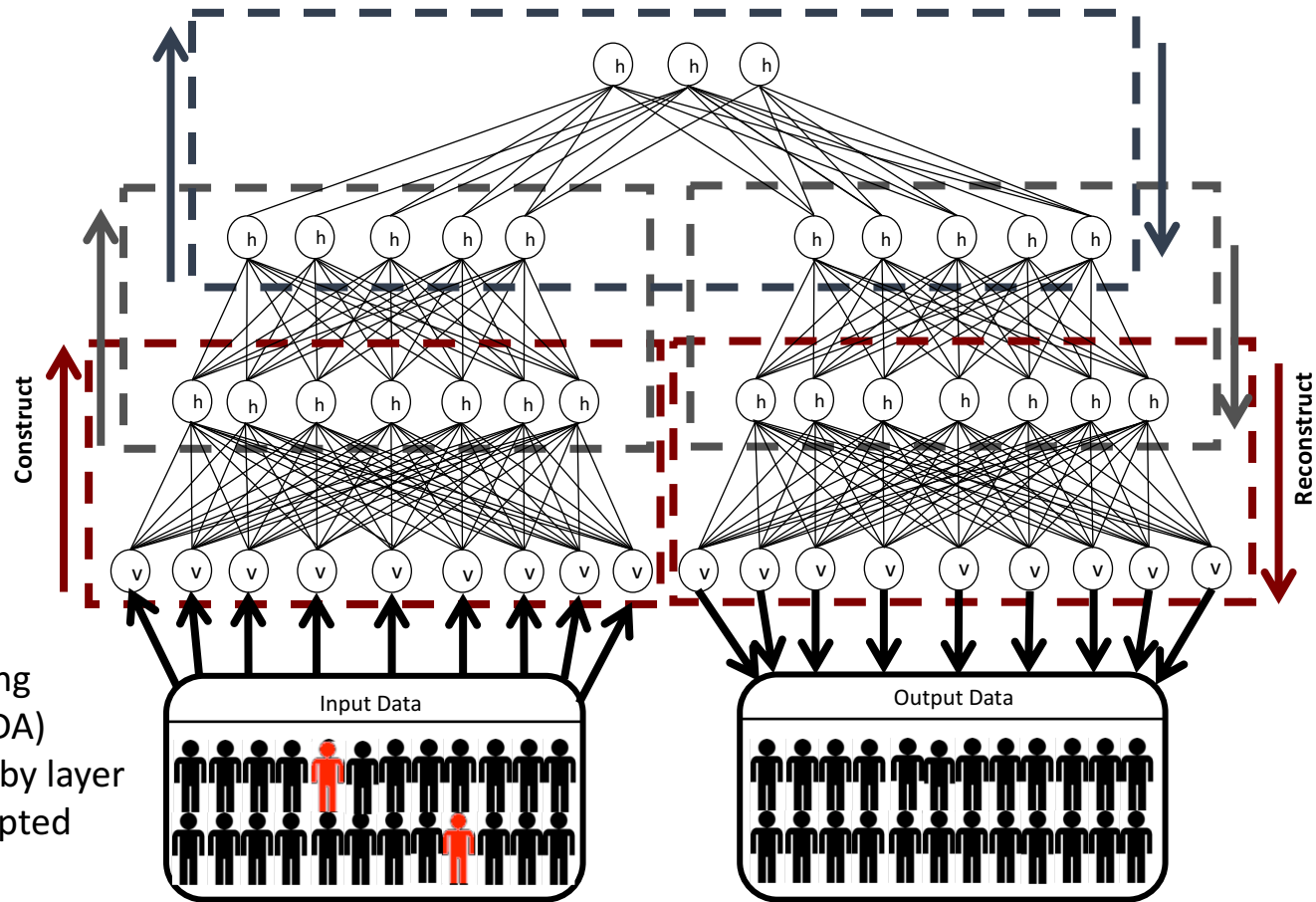
- Problem here is ratio of good jobs to bad
 - 429,593 good compared to 4189 bad
- Most AI algorithms would just say all jobs good
- Need to oversample using SMOTE
- Then compared two classifiers:
 - Logistic Regression (LR)
 - Linear Discriminant Analysis (LDA)

Prediction – is job ‘good’

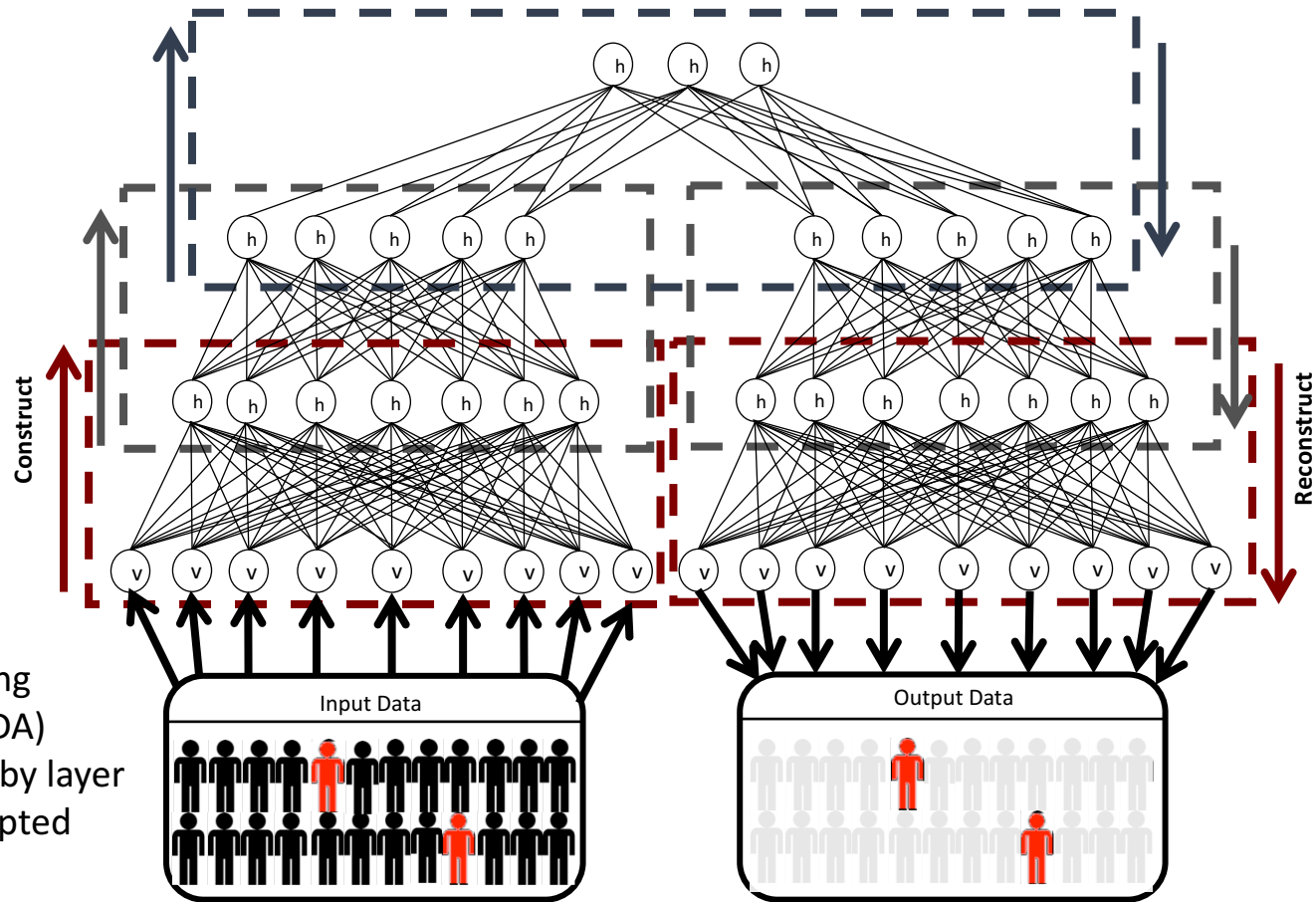
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Anomaly Detection: Unsupervised Deep Learning

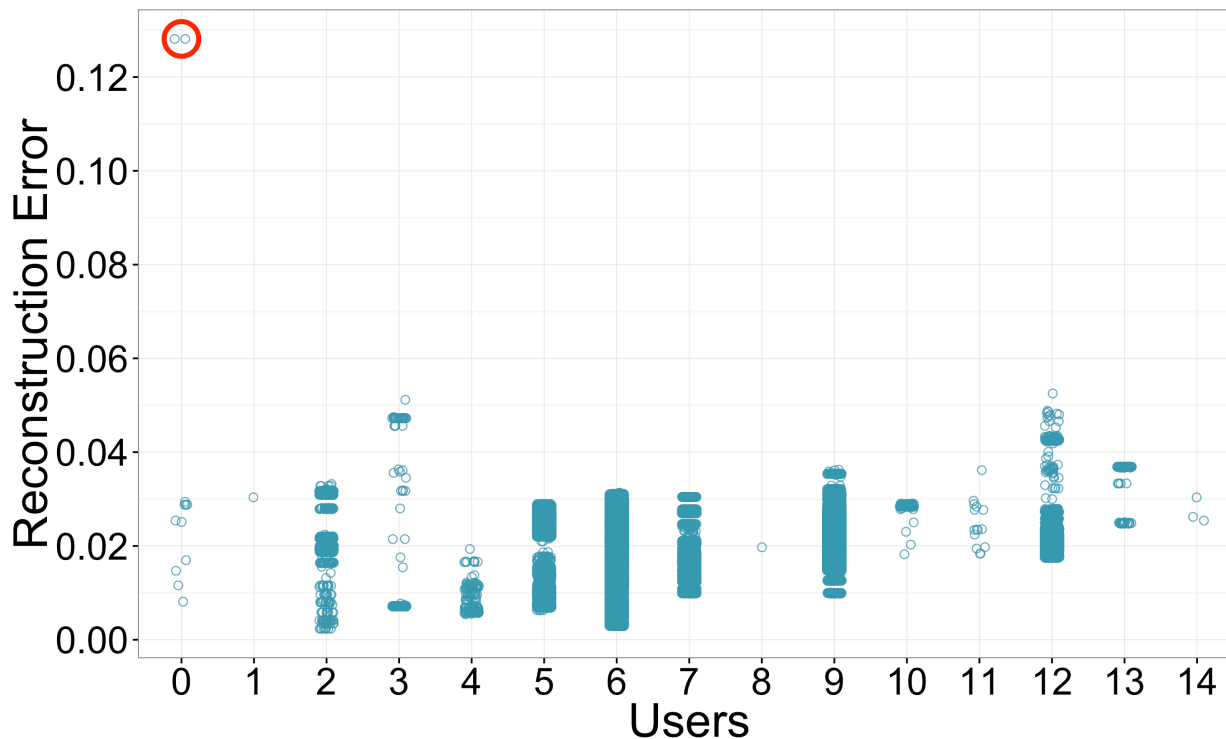


Anomaly Detection: Unsupervised Deep Learning



Finding the 'odd' jobs

- Using Deep learning (Auto Encoder)
- Train system and use reconstruction error
- Where reconstruction error is high – this is an odd job



Conclusions and future Directions

- Can identify 'good' and 'bad' jobs – good accuracy
- Can determine execution time – good accuracy
- Can determine image size – good accuracy
- Future:
 - Use this to build better scheduling algorithms for simulations and eventually deploy to real system
 - Can we create better synthetic logs
 - Arbitrary length
 - Arbitrary density

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